

Rhythm Track Instrument List

Note No.	Note	Voice Name	Display	Description
0	C -2	PulseBass C	<i>bR 1C</i>	Filtered square wave synth bass
1	C# -2	PulseBass C#	<i>b 1C °</i>	
2	D -2	PulseBass D	<i>bR 1d</i>	
3	D# -2	PulseBass D#	<i>b 1d °</i>	
4	E -2	PulseBass E	<i>bR 1E</i>	
5	F -2	PulseBass F	<i>bR 1F</i>	
6	F# -2	PulseBass F#	<i>b 1F °</i>	
7	G -2	PulseBass G	<i>bR 1G</i>	
8	G# -2	PulseBass G#	<i>b 1G °</i>	
9	A -2	PulseBass A	<i>bR 1A</i>	
10	A# -2	PulseBass A#	<i>b 1A °</i>	
11	B -2	PulseBass B	<i>bR 1b</i>	
12	C -1	SineBass C	<i>bR2C</i>	Super low sine wave bass
13	C# -1	SineBass C#	<i>b2C °</i>	
14	D -1	SineBass D	<i>bR2d</i>	
15	D# -1	SineBass D#	<i>b2d °</i>	
16	E -1	SineBass E	<i>bR2E</i>	
17	F -1	SineBass F	<i>bR2F</i>	
18	F# -1	SineBass F#	<i>b2F °</i>	
19	G -1	SineBass G	<i>bR2G</i>	
20	G# -1	SineBass G#	<i>b2G °</i>	
21	A -1	SineBass A	<i>bR2A</i>	
22	A# -1	SineBass A#	<i>b2A °</i>	
23	B -1	SineBass B	<i>bR2b</i>	
24	C 0	PickBass C	<i>bR3C</i>	Pick bass
25	C# 0	PickBass C#	<i>b3C °</i>	
26	D 0	PickBass D	<i>bR3d</i>	
27	D# 0	PickBass D#	<i>b3d °</i>	
28	E 0	PickBass E	<i>bR3E</i>	
29	F 0	PickBass F	<i>bR3F</i>	
30	F# 0	PickBass F#	<i>b3F °</i>	
31	G 0	PickBass G	<i>bR3G</i>	
32	G# 0	PickBass G#	<i>b3G °</i>	
33	A 0	PickBass A	<i>bR3A</i>	
34	A# 0	PickBass A#	<i>b3A °</i>	
35	B 0	PickBass B	<i>bR3b</i>	
36	C 1	BD Analog	<i>bD0 1</i>	080 boom kick
37	C# 1	BD R&B 1	<i>bD02</i>	Dry kick drum
38	D 1	BD R&B 2	<i>bD03</i>	Sliced kick
39	D# 1	BD Lo-Fi	<i>bD04</i>	Loose gated kick
40	E 1	BD Jungle	<i>bD05</i>	Tight gated kick
41	F 1	BD Hip 1	<i>bD06</i>	Thumping kick drum with boosted low end
42	F# 1	BD Hip 2	<i>bD07</i>	Gated kick with harmonic overtones
43	G 1	BD Tech	<i>bD08</i>	Hard electric kick
44	G# 1	BD Dist 1	<i>bD09</i>	Heavily distorted kick
45	A 1	BD Dist 2	<i>bD 10</i>	Punchy kick with overdrive
46	A# 1	BD Human 1	<i>bD 11</i>	Voice drum "Tuh"
47	B 1	BD Human 2	<i>bD 12</i>	Voice drum "Buh"
48	C 2	BD Elec 1	<i>bD 13</i>	Trans kick
49	C# 2	BD Elec 2	<i>bD 14</i>	090 distorted kick
50	D 2	BD Elec 3	<i>bD 15</i>	090 house kick
51	D# 2	SD Live	<i>SD0 1</i>	Tight snare with slight room reverb
52	E 2	SD R&B 1	<i>SD02</i>	Snare with sharp attack
53	F 2	SD R&B 2	<i>SD03</i>	Snappy hip-hop snare
54	F# 2	SD Analog	<i>SD04</i>	080 analog snare
55	G 2	SD Hip 1	<i>SD05</i>	Loose snare with a gated effect
56	G# 2	SD Hip 2	<i>SD06</i>	Slightly muffled lo-fi snare
57	A 2	SD Hip 3	<i>SD07</i>	Hard smashing gated snare
58	A# 2	SD Cut	<i>SD08</i>	Jungle snare
59	B 2	SD Dodge	<i>SD09</i>	Fast sample hit
60	C 3	SD Timbre	<i>SD 10</i>	Industrial hammer-like sound

Note No.	Note	Voice Name	Display	Description
61	C# 3	SD D&B	<i>SD 11</i>	Bright smash snare
62	D 3	SD Dist	<i>SD 12</i>	090 distorted snare
63	D# 3	SD Elec 1	<i>SD 13</i>	090 house snare
64	E 3	SD Elec 2	<i>SD 14</i>	090 tight snare
65	F 3	SD Rim 1	<i>r 1R 1</i>	Heavily struck rim shot
66	F# 3	SD Rim 2	<i>r 1R2</i>	Lightly struck rim shot
67	G 3	HH D&B Cls	<i>HHC 1</i>	Pedal hi-hat
68	G# 3	HH D&B Opn	<i>HHo 1</i>	Hi-hat open and closed
69	A 3	HH Ana Cls 1	<i>HHC 2</i>	090 tight closed hi-hat
70	A# 3	HH Ana Opn 1	<i>HHo2</i>	080 analog open hi-hat
71	B 3	HH Syn Cls	<i>HHC 3</i>	Electric beat box hi-hat (closed)
72	C 4	HH Syn Opn	<i>HHo3</i>	Electric beat box hi-hat (open)
73	C# 4	HH Ana Cls 2	<i>HHC 4</i>	090 house hi-hat (closed)
74	D 4	HH Ana Cls 2	<i>HHo4</i>	090 house hi-hat (open)
75	D# 4	Tom Dist	<i>toD 1</i>	090 overdriven tom
76	E 4	Tom Ana 1	<i>toD2</i>	80's electro tom
77	F 4	Tom Ana 2	<i>toD3</i>	090 house tom
78	F# 4	Tom Synth	<i>toD4</i>	Resonant synthesizer zap
79	G 4	Tom Sine	<i>toD5</i>	High-pitched synthesized tom
80	G# 4	Crush Cym	<i>CCYD</i>	Loud crash cymbal
81	A 4	Ride Cym	<i>r dC 1</i>	Ride cymbal struck on edge
82	A# 4	Ride Bell	<i>r dC2</i>	Ride cymbal struck on bell
83	B 4	Tambourine	<i>tNb r</i>	Palm-struck tambourine
84	C 5	Tabla Open	<i>t bL 1</i>	Open tabla
85	C# 5	Tabla Mute	<i>t bL2</i>	Muted tabla
86	D 5	Tabla Nah	<i>t bL3</i>	Nah tabla
87	D# 5	Udu Low	<i>udu 1</i>	African Udu drum low
88	E 5	Udu High	<i>udu2</i>	African Udu drum high
89	F 5	Udu Finger	<i>udu3</i>	African Udu finger
90	F# 5	Clave	<i>CL R L</i>	080 claves
91	G 5	Maracas	<i>MR CLS</i>	Latin maracas
92	G# 5	Shaker	<i>SH r</i>	Samba shaker
93	A 5	Clap	<i>CL RP</i>	090 house clap
94	A# 5	Scratch 1	<i>SCR 1</i>	Forward record scratch
95	B 5	Scratch 2	<i>SCR2</i>	Backward record scratch
96	C 6	Scratch 3	<i>SCR3</i>	Record scratch back and forth 1
97	C# 6	Scratch 4	<i>SCR4</i>	Record scratch back and forth 2
98	D 6	Ripper	<i>rPP r</i>	Over-blown mic distortion
99	D# 6	Zap 1	<i>ZRP 1</i>	Scratchy synth zap
100	E 6	Zap 2	<i>ZRP2</i>	Hi-res laser zap
101	F 6	Rev Low	<i>r L L U</i>	Eerie reverse reverb effect
102	F# 6	Synth Vibra	<i>SYL b</i>	Fluttering whistle-like noise
103	G 6	Metal	<i>MET L</i>	Percussive metallic sound
104	G# 6	Click	<i>CL CL</i>	Squishy percussive noise
105	A 6	Gt Attack	<i>GL R L</i>	Electric guitar with wah effect
106	A# 6	Gt Power	<i>GL PU</i>	Sustaining distorted guitar chord
107	B 7	Stab Organ	<i>Sto r</i>	Synth chord stab
108	C 7	SlowBass	<i>bR4</i>	Drone bass slow attack
109	C# 7	FingerBass	<i>bR5</i>	Drone bass fast attack
110	D 7	SynthBass 1	<i>SbS 1</i>	030 saw wave (closed filter)
111	D# 7	SynthBass 2	<i>SbS2</i>	030 saw wave (half-open filter)
112	E 7	SynthBass 3	<i>SbS3</i>	030 saw wave (open filter)
113	F 7	SynthBass 4	<i>SbS4</i>	030 saw wave (high resonance)
114	F# 7	Digi Wave 1	<i>dGU 1</i>	Falling synth note modulated with LFO
115	G 7	Digi Wave 2	<i>dGU2</i>	Sitar-like sound with long filter decay
116	G# 7	Digi Wave 3	<i>dGU3</i>	Sitar-like sound with vibrato
117	A 7	Digi Wave 4	<i>dGU4</i>	High-pitched UFO (looped)
118	A# 7	Digi Wave 5	<i>dGU5</i>	Synth note with a quick rise in pitch
119	B 7	Digi Wave 6	<i>dGU6</i>	Bell sound with a slight drop in pitch
120	C 8	Digi Wave 7	<i>dGU7</i>	Metal can struck with mallet