

8.1.1 SUPERTONE

RETURN TO INDEX

SUPERTONE

SOUND 





HOLDING SOUND AND PRESSING  WILL ALLOW YOU TO SELECT A SUPERTONE SOUND WITH PADS 0-9. THERE ARE TEN SUPERTONE SOUNDS INCLUDING SYNTHESIZERS AND DUB SIRENS.

PRESET PARAMETERS

SOUND 





EACH SUPERTONE HAS TWO PRESET PARAMETERS THAT CAN BE ADJUSTED USING THE  AND  KNOBS. THESE PARAMETERS CAN BE FOUND IN THE SUPERTONE SOUND SETTINGS UNDER SOUND EDIT.

PARAMETERS IN MAIN

SOUND 



WHEN IN MAIN MODE, PRESS AND HOLD A SUPERTONE PAD AND TURN THE  AND  KNOBS TO ADJUST IT'S PRESET PARAMETERS.

SUPERTONE

SOUND 



WHEN USING A SUPERTONE SOUND, TRIM WILL BE REPLACED WITH THE SUPERTONE PARAMETERS.

PARAMETERS

SOUND 





THE  AND  KNOBS WILL CONTROL DIFFERENT PARAMETERS DEPENDING ON THE SELECTED SUPERTONE SOUND.

PARAMETERS INCLUDE: AGE, FILTER CUTOFF, FILTER RESONANCE, UNISON, TONE, LENGTH, SWEEP, LFO SPEED, TUNE.

PARAMETER SHORTCUT

MAIN 



TO ADJUST THE PARAMETERS WHILE IN MAIN MODE AND LIVE STATE, HOLD A SUPERTONE PAD AND TURN THE  AND  KNOBS.

8.2.4 ENVELOPE

RETURN TO INDEX

ENVELOPE

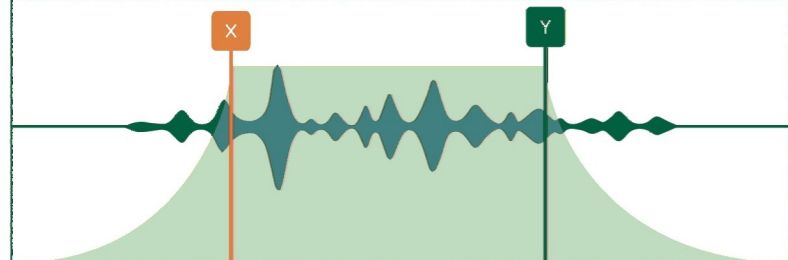
SOUND 





ENVELOPE HELPS ADJUST THE PLAYBACK OF YOUR SAMPLE, SO THAT IT FADES IN AND OUT EXACTLY AS YOU NEED IT TO. CREATING SOFT PADS OR SNAPPY SNARES!

ATTACK AND RELEASE

SOUND 



THE  KNOB CONTROLS ATTACK. ATTACK ALLOWS YOU TO FADE IN YOUR SAMPLE OR HAVE IT PLAY EXACTLY HOW IT WAS RECORDED.

THE  KNOB CONTROLS RELEASE. RELEASE WILL CONTINUE PLAYING THE SAMPLE AFTER YOU LET GO OF THE PAD OR WILL CUT IT OFF IMMEDIATELY.

8.4 LIVE STATE

ALLOWS YOU TO CUSTOMISE WHICH BUTTONS ARE FUNCTIONAL WHILE IN LIVE STATE.

LIVE STATE IS DESIGNED AROUND LIVE PERFORMANCE, ALLOWING YOU TO ENABLE AND DISABLE BUTTONS AND FEATURES YOU DO OR DON'T WANT WHEN PERFORMING.

IT ALSO USES 'VINYL TIME', MEANING THAT SAMPLES AND LOOPS ARE SLOWED DOWN, NOT STRETCHED, WHEN CHANGING TEMPO.

UNLESS SPECIFIC BUTTONS AND FEATURES ARE DISABLED, LIVE MODE WORKS JUST LIKE MAIN. ANY CHANGES TO THE TEMPO WILL ALSO BE REVERTED WHEN RETURNING TO MAIN.

ENTER LIVE STATE

MAIN  



PRESS SOUND AND MAIN IN COMBINATION TO ENTER LIVE STATE. THE LIVE STATE ICON WILL LIGHT UP TO LET YOU KNOW YOU ARE IN LIVE STATE.

ENABLE/DISABLE FEATURES

MAIN  



ENTER SYSTEM SETTINGS BY PRESSING **[SHIFT]** AND **[ERASE]**, NAVIGATE TO LIV WITH **[−]** AND **[+]**. PRESS **[ENTER]** TO ENTER THE LIVE STATE SETTINGS, THEN NAVIGATE THROUGH THE AVAILABLE SETTINGS WITH **[−]** AND **[+]**.

YOU CAN FIND A TABLE BELOW WITH THE AVAILABLE OPTIONS AND THEIR CORRESPONDING FUNCTIONS.

VINYL TEMPO

TEMPO  



TRY OUT THE VINYL TEMPO BY STARTING YOUR TRACK IN LIVE STATE, THEN GOING TO TEMPO AND CHANGING THE TEMPO WHILE IT IS PLAYING. VINYL TEMPO WILL SLOW DOWN SAMPLES CHANGING THE PITCH AS WELL AS SLOWING DOWN THE SEQUENCER. IT IS TEMPORARY AND WILL NOT CHANGE THE TEMPO OF THE PROJECT, JUST ITS TEMPO IN LIVE STATE.

9.5 FADER

CONTROL AND RECORD VARIOUS EFFECTS AND PARAMETERS IN YOUR PATTERN.

FADER PARAMETER

MAIN  



BY DEFAULT THE FADER WILL CONTROL GROUP VOLUME (LEVEL).

HOLD **[FADER]** AND A PAD TO CHANGE THE FADER PARAMETER OF YOUR CHOSEN GROUP.

THE FADER ASSIGNMENTS CAN BE FOUND PRINTED ABOVE THE PADS.

PRECISE FADER ADJUSTMENTS

MAIN 

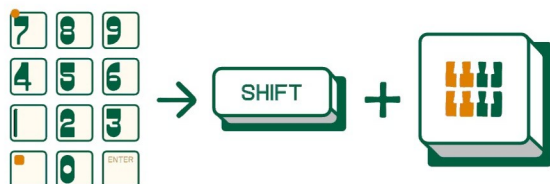


HOLDING **[SHIFT]** AND MOVING THE FADER WILL ADJUST THE VALUE OF THE FADER MORE PRECISELY.

THE FADER ON RIDDIM IS A GREAT WAY TO QUICKLY ADJUST VARIOUS PARAMETERS IN A GIVEN GROUP.

COPY SOUNDS

SOUND  



WHEN IN SOUND MODE YOU CAN COPY A SOUND FROM ONE PAD TO ANOTHER BY PRESSING **[SHIFT]** AND **[ERASE]** TO COPY FROM THE CURRENTLY SELECTED PAD, THEN SELECTING THE PAD YOU WISH TO PASTE TO AND PRESSING **[SHIFT]** AND **[ENTER]** TO PASTE YOUR SOUND TO IT.

PRESSING **[SHIFT]** AND **[ERASE]** WILL OPEN THE SYSTEM SETTINGS. USE **[−]**/**[+]** AND **[ENTER]** TO NAVIGATE THE SETTINGS TREE THEN **[ENTER]** TO SET YOUR OPTION.

SYSTEM SETTINGS

SYSTEM  

